# **Location Based Video Flipping**

[lə(ʊ) 'keɪʃən beɪst 'vɪdiəʊ 'flɪpɪŋ] is hopping through videos on a geographical map while maintaining the ease-of-use of a remote control

SELECTING VIDEO CONTENT

#### LEAN BACK SETTINGS

Continuous, one-dimensional flipping through subsequent video clips that are ordered in lists *regular HbbTV remote control* 

#### LEAN FORWARD SETTINGS

Discrete selection of video clips that are positioned on maps according to their geographic location *mouse and cursor, finger and tablet* 

USER CENTERED DESIGN PROCESS

#### QUESTIONNAIRE

Determine user expectations

- Generate insight
- Find participants for workshop
- 26 people, aged 19 to 76 years

#### DESIGN WORKSHOP: Unfocus-Group

- Four contrasting participants of questionnaire
- One interactive TV-solutions designer
  One HbbTV application developer

#### **DESIGN WORKSHOP:** Areas Of Inspiration

- Questionnaires findings
- Variety of remote controls
- Information visualization

#### NAVIGATION SCHEME

#### FAST BROWSING AND FLIPPING THROUGH VIDEO CLIPS WITHIN THE FOUR CARDINAL DIRECTIONS OF THEIR GEOGRAPHICAL RELATION TO EACH OTHER

Video in middle is nearest to users geographical position
Four thumbnails are positioned in the cardinal directions relational to the user's position, they can be reached with the four way keys on the remote

Selecting a direction is like steering in the corresponding cardinal direction.





## QUALITATIVE EVALUATION

- Eleven users, previous experience with Smart TV applications
- Observation study without feedback from the supervisor
- Real life conditions in a living room
- DVB-S set-top-box, 42-inch TV & HbbTV remote

#### **FINDINGS**

**EVALUATION** 

- Participants used the four way navigation buttons intuitively to access and watch location based video clips
- Three users did not identify the cardinal directions or the spatial position of the thumbnails

#### FUTURE IMPROVEMENTS

• Function for selecting locations that are different



from the users' initial location

 More prominent visualization of the connection between: cardinal direction / on screen triangle / four way navigation

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